

| ✓ | Benchmark | Requirements | Results |
|---|--|--|----------------------------------|
| | Healthy Living | Neighborhood has achieved: ✓ Urban Trail ✓ Farmer's Market ✓ Pocket Park ✓ Community Garden | 2 New Residents + 50 Hours |
| | Clean Air | Neighborhood has achieved: ✓ Urban Forest ✓ Urban Prairie ✓ 3 Green Roofs ✓ Windmills | 2 New Residents + 50 Hours |
| | Opportunities for Nature Interaction | Neighborhood has achieved: ✓ Nature Trail ✓ 2 Nature Playgrounds ✓ Pollinator Habitat ✓ 2 Bird Gardens | 2 New Residents + 50 Hours |
| | Heat Island Mitigation | Neighborhood has achieved: ✓ Urban Forest ✓ 5 Green Roofs ✓ Mass Transit | 2 New Residents + 50 Hours |
| | Storm Water Mitigation | Neighborhood has achieved: ✓ Urban Forest ✓ Urban Prairie ✓ 5 Rain Gardens ✓ 3 Porous Parking Lots | 1 New Business \$700 |
| | Business Sustainability Practices | Neighborhood has achieved: ✓ Mass Transit ✓ 5 Gardens on Community Properties ✓ Urban Trail | 1 New Business \$700 |
| | Sustainable Waste Practices | Neighborhood has achieved: ✓ Recycling ✓ Biofuel Recovery Center ✓ 5 Porous Parking Lots | 1 New Business \$700 |

Residents and Businesses can only be awarded with buildings to house them.

1 business & 4 residents may be placed in each LEED Loft Housing Unit due to mixed zoning



Neighborhood Association Guidebook





Enhancements

The following enhancements and upgrades may be purchased to develop properties within your neighborhood.

Currency interchangeable at rate of \$100 to 25 work hours

Basic Enhancements

| Item | Cost | Time |
|----------------|-------|------|
| Shade Tree | \$200 | 50 |
| Fruit Tree | \$300 | 75 |
| Shrubs | \$300 | 75 |
| Spring Flowers | \$100 | 25 |
| Summer Flowers | \$100 | 25 |
| Fall Flowers | \$100 | 25 |
| Prairie Patch | \$200 | 50 |
| Trail | \$300 | 75 |
| Pond | \$300 | 100 |

Lot Upgrades

| Development | Cost | Time |
|------------------|-------|------|
| Enhance Permit | \$100 | 25 |
| Pocket Park | \$600 | 150 |
| Community Garden | \$800 | 200 |

Basic enhancements may be placed on any community property. To place on residential land, add \$500 /125 hours to cost.

Enhance Permits must be purchased to upgrade or place advanced enhancements on **city-owned vacant lots**.

Advanced Enhancements

| Item | Cost | Also Requires |
|--------------------|--------|--|
| Nature Playground | \$800 | May be placed in Park or Schoolyard without permit |
| Porous Parking Lot | \$3500 | Replaces 1 parking lot. No permit required |
| Mass Transit | \$7500 | Cooperation from at least 1 adjoining neighborhood |
| LEED Loft Housing | \$1000 | 1 City-owned Vacant Lot, Permit |
| Green Roof | \$1000 | LEED Loft Housing OR grey building (permit waived) |
| Farmer's Market | \$1000 | 1 City-owned Vacant Lot, Permit |
| Artisan's Market | \$1000 | 1 City-owned Vacant Lot, Permit |

Citywide Enhancements

| Development | Cost |
|-------------------------|--------------------------|
| Recycling Center | \$15000 per Neighborhood |
| Windmills | \$15000 per Neighborhood |
| Biofuel Recovery Center | \$15000 per Neighborhood |

Citywide Enhancements require participation by at least four neighborhoods.

Achievements

Achievements produce support from your community residents that will enable you to bring about more advanced enhancements for your neighborhood via 1 time payouts

Gardens represent combinations of Enhancements that serve a specific purpose.

- You may create as many gardens of each type within your Neighborhood as you wish.
- Enhancements comprising gardens should be placed so that they touch.
- Gardens cannot share enhancements.

| Garden | Basic Enhancements Required | Gain |
|-------------------------|---|--------|
| Bird Garden | 1 Shade Tree, 2 Fruit Trees, 1 Summer Flowers | \$500 |
| Butterfly Garden | 1 Fruit Tree, 1 Spring Flowers, 1 Summer Flowers, 1 Fall Flowers | \$500 |
| Rain Garden | 1 Shrubs, 1 Prairie Patch, 2 Flowers (any season) | \$500 |
| Prairie Garden | 4 Prairie Patches | \$500 |
| Wetland Garden | 1 Pond, 1 Prairie Patch, 2 Shade Trees, (must be placed on a water source) | \$1000 |

Achievements are earned as your developments begin to achieve higher goals. Unlike gardens each can only be purchased once

| Achievement | Requirements | Gain |
|----------------------|---|--------|
| Urban Trail | 6 Continuous Trails (may include a Nature Trail) | \$2000 |
| Nature Trail | 4 Continuous Trails, each touching a Garden. | \$2000 |
| Mass Transit | Per station to which your Mass Transit station connects in adjoining neighborhoods. | \$2500 |
| Urban Prairie | 4 Prairie Gardens | \$2500 |
| Pollinator Habitat | Total of 10 Spring Flowers, 10 Summer Flowers, 10 Fall Flowers, and 10 Fruit Trees planted throughout the neighborhood, including those comprising gardens. | \$2500 |
| Urban Forest | Total of 20 shade trees, 10 fruit trees, and 10 shrubs planted throughout the neighborhood, including those comprising Gardens. | \$3000 |
| Local Businesses | 1 Farmer's Market, 1 Artisan Market | \$4000 |
| Wildlife Corridor | Your neighborhood and an adjoining neighborhood have both achieved Urban Prairie, Pollinator Habitat and Urban Forest. | \$5000 |